MAHRA ROHTAK
PLAY(CE)MAKING
COMPETITION
Congratulations to the **Winners** of ‘म्हारा Rohtak’ Play(ce)making competition

**Location 1 - D Park**
- Pranay Karmakar
- Urooj Iqbal
- Pradhi Pathak

**Location 2 - Tikona park**
- Aditi Ajay
- Priyani Pranab

**Location 3 - Sector-2, Rohtak**
- Utkarsh Prasad
- June Sardar
Team members: Pranay Karmakar, Urooj Iqbal & Pradhi Pathak

The idea envisions this site as a safe and inclusive space. The concept also focuses on better vendor management and safe pedestrianization around the park.
The design idea prioritises improving the quality of the pedestrian experience by the creation of a dedicated vending zone. The concept also focuses on the overall safety of pedestrians.

Team members: Antony Saju, Md Sadaf Hussain & Kalyana Kumar Gandhi S

Special Mention for the महारा ROHTAK PLAY(CE)MAKING COMPETITION
A pedestrian-friendly approach, the toolkit focuses on making roads and public spaces accessible, safe, and welcoming by focusing on walkways, footpaths, street lighting, placemaking, micro-mobility, landscaping, waste disposal, and street vending.
The team envisioned making the site a vibrant, well-organized space for youth to come and hang out after college hours. Such type of planning will create a safe place for all genders and age groups. The team aimed at bringing back the habit of reading in the youth and facilitating it through spatial mediation.

Team members: Tanisha Sharma, Aishwarya Kulkarni and Shubha Shukla
The team's concept revolves around adding to the social and economic value of the site. Their design will contribute to social cohesion by promoting the safety and security of the neighbourhood.

Team members: Radhika Mehrotra, Shivani Khurana, Wasim Akram, Rounak Jain and Sashibhusan Sahoo

Runner up of the महारा ROHTAK PLAY(CE)MAKING COMPETITION
Team members: Sakshi Reddy, Rahul Raj, Abhishek Dey, Manaswi Deshmukh & Soha Samak

The team's design idea revolves around better integration of the physical infrastructure of the campus to create an environment that facilitates research and allows for better knowledge sharing.

First Runner up of the महारा ROHTAK PLAY(CE)MAKING COMPETITION
The team conceptualised this site as a means of improving the quality of life with a focus on youth. The design reorganises traffic movement and parking, to create vibrant street life, and enhanced access and connectivity for all.
The design segregates pedestrians from vehicular movement, making the area safer and more accessible. The team's attempt was to make the site inclusive in a manner that best reflects the energy and culture of Rohtak.

Team members: Utkarsh Prasad, June Sardar

Winner of the महारा ROHTAK PLAY(CE)MAKING COMPETITION
Returns to our jury:

Prof. Kavas Kapadia, Architect I Planner
Former Dean of Studies (SPA, Delhi)
Former HOD- Department of Urban and Regional Planning, SPA Delhi
Former consultant to Delhi Urban Art Commission (DUAC)

Sujata Hingorani, Landscape Architect
Co Founder partner in Oasis Designs Inc.
Expertise in Sustainable design concepts and ecologically urban spaces

Aarvind Unni, Architect
Pursuing PhD on Urban Social Movements
Urban Poverty Thematic Lead with Indo-Global Social Service Society
Expertise in participatory planning